710 EAST SAN AUGUSTINE

DEER PARK, TEXAS 77536

Minutes

of

THE REGULAR MEETING OF THE BOARD OF ADJUSTMENT OF THE CITY OF DEER PARK, TEXAS, HELD AT CITY HALL, 710 EAST SAN AUGUSTINE STREET, DEER PARK, TEXAS ON MARCH 4, 2019 BEGINNING AT 6:28 P.M., WITH THE FOLLOWING MEMBERS PRESENT:

DON TIPPIT CHAIRMAN
RAY BALUSEK VICE CHAIRMAN
DOUGLAS COX COMMISSIONER
DANIELLE WENDEBURG COMMISSIONER

OTHER CITY OFFICIALS PRESENT WERE:

LARRY BROTHERTON BUILDING OFFICIAL SHANNON BENNETT CITY SECRETARY

- 1. <u>MEETING CALLED TO ORDER</u> Chairman Tippit called the meeting to order at 6:28 p.m.
- 2. INVOCATION The invocation was given by Commissioner Balusek.
- 3. <u>APPROVAL OF MINUTES</u> Motion was made by Commissioner Balusek and seconded by Commissioner Cox to approve the minutes as follows:
 - a. Approval of minutes of regular meeting on February 18, 2019.

Motion carried 4 to 0.

- 4. CONSIDERATION OF AND ACTION ON A REQUEST FROM JARRETT HILL FOR A NINE (9) FOOT SIX (6) INCH VARIANCE TO THE WIDTH OF A DRIVEWAY TO BE CONSTRUCTED AT 1822 S. EVERGLADES DRIVE Motion was made by Commissioner Wendeburg and seconded by Commissioner Cox to schedule a Public Hearing on April 1, 2019 at 6:15 p.m. on the request of Jarret Hill for an nine (9) foot variance to width of a driveway to be constructed at 1822 S. Everglades. Motion carried 4 to 0.
- 5. CONSIDERATION OF AND ACTION ON A REQUEST FROM TERRY LEAGUE FOR A VARIANCE TO THE WOOD CONSTRUCTION REQUIREMENT OF AN ACCESSORY BUILDING OVER 200 SQUARE FEET IN SIZE TO BE CONSTRUCTED AT 1310 NORWOOD STREET Motion was made by Commissioner Cox and seconded by Commissioner Balusek to schedule a Public Hearing on April 1, 2019 at 6:20 p.m. on the request of Terry League for a variance to the wood construction

requirement of an accessory building over 200 square feet in size to be constructed at 1310 Norwood Street. Motion carried 4 to 0.

ADJOURNED – Chairman Tip	opit adjourned the meeting at 6:29 p.m.
ATTEST:	APPROVED:
Shannon Bennett, TRMC	Don Tippit, Chairman
City Secretary	Board of Adjustment